

Gold Coast & District Rugby Union

Senior Competition Rules

2015

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## 1 DEFINITIONS

For the purposes of this document:

- (a) ARU is the Australian Rugby Union Ltd
- (b) CLUB is the affiliate / body that is a participant of the competition
- (c) COMPETITION MANAGER is the person deemed responsible by the Union for the day to day operational management of the competition.
- (d) GCDRU is Gold Coast & District Rugby Union
- (e) JUDICIARY is the Sub Committee as appointed by the Union
- (f) Senior Management Group ( SMG) is the committee appointed by the Union to oversee the management of the competition
- (g) PARTICIPANT(S) includes, but not limited to; Club Committee Members; Players; Coaches; Managers; Match Officials; Medically Trained Persons; Sports Trainers; Water Runners; and Volunteers
- (h) QCRU is Queensland Country Rugby Union
- (i) QRU is the Queensland Rugby Union Ltd
- (j) UNION is the governing body of the competition
- (k) WR is World Rugby (formerly iRB – International Rugby Board

## 2 PREAMBLE

This Competition as are all competitions played under the auspices of QRU are amateur competitions. All participants in the Competition are to be made aware of the [WR Playing Charter](#); / <http://laws.worldrugby.org/index.php?charter=all> which include:

- (a) Principles of the Game
- (b) Principles of the Laws

All participants are to be made aware that by virtue of the acceptance of a team into this competition the Match Organiser e.g. QRU Affiliate / another recognised legal entity (Outside Provider) and their respective Coaches, Managers, Players, Match Officials; Medical Officers, Sports Trainers; Water Runners; Volunteers; and any other person entering the playing enclosure related to the QRU affiliate subjects themselves and agrees to be bound by the rules and the disciplinary processes of the competition.

All games, wherever possible, in all competitions are to be played in an ascending order i.e. lowest to highest. Where this is not possible NO player who has started in a higher grade is permitted to participate i.e. start / reserve for a lower grade.

### **3 LAWS OF THE GAME**

All games will be played in terms of the [WR Laws of the Game](http://laws.worldrugby.org/) / <http://laws.worldrugby.org/> including / not including, as applicable, the following variations:

#### **3.1 [Under 19 Variations](http://laws.worldrugby.org/index.php?variation=1) / <http://laws.worldrugby.org/index.php?variation=1>**

- (a) [ARU Under 19 Variations](http://www.rugby.com.au/tryrugby/Refereeing/LawsOfTheGame.aspx) / <http://www.rugby.com.au/tryrugby/Refereeing/LawsOfTheGame.aspx>

### **4 REGULATIONS OF THE GAME**

All games will also be played in accordance with the [WR Regulations of the Game](http://www.worldrugby.org/regulations) / <http://www.worldrugby.org/regulations>.

### **5 ARU AND QRU POLICIES**

All games will also played in accordance with all [ARU Policies and QRU Policies](http://www.redsrugby.com.au/GrassrootsRugby/PoliciesProcedures.aspx) / <http://www.redsrugby.com.au/GrassrootsRugby/PoliciesProcedures.aspx>

### **6 LAW AND REGULATION CLARIFICATIONS**

#### **6.1 Law 3 Number of Players – The Team**

- (a) Senior
  - (i) 1<sup>st</sup> / A Grade – nominated number of players is 23
    - 1. Law 3.13 applies with a maximum of 8 player movements).
  - (ii) That for all other grades that the number of nominated players not be stated; however that the maximum number of replacement / substitute players be 8
    - 1. Law 3.13 applies with a maximum of 8 player movements
    - 2. That for the lowest grade that the maximum number of movements be 12.
- (b) Under 19 (includes all Women's Competitions)

- (i) That the number of nominated players not be stated; however that the maximum number of replacement / substitute players be 8 with a maximum of 12 movements
- (ii) Law 3.13 applies
- (iii) Under 19 Law Variation 3.5(g) is to be noted
- (c) Law 3.7 states: “A player may be permanently replaced if injured. If the player is permanently replaced, that player must not return and play in that match. The replacement of an injured player must be made when the ball is dead and with the permission of the referee.”

## 6.2 Uncontested Scrums

***This does not apply to any Underage Competitions i.e. Under 6 – Under 19 (includes all Women’s Competitions)***

- (a) The following Laws are to be noted as they are applicable:
  - (i) Law 3.5(b); (c); (d); (g); (h); (i); (k); (m); (r); (s); and (t)

6.3 [Rolling Substitutions / http://www.redsrugby.com.au/GrassrootsRugby/PoliciesProcedures.aspx](http://www.redsrugby.com.au/GrassrootsRugby/PoliciesProcedures.aspx)

6.4 [Regulation 11 – Advertising Within The Playing Enclosure / http://www.redsrugby.com.au/GrassrootsRugby/PoliciesProcedures.aspx](http://www.redsrugby.com.au/GrassrootsRugby/PoliciesProcedures.aspx)

6.5 Regulation 12 – Provisions Relating to Player Dress – ARU has directed that this applies to Under 15 and above (and does not apply to women’s rugby of any age)

## 6.6

- (a) Underwear – “Underwear: an undergarment, that covers the body from the waist, having short or no legs but does end above the knees, and worn next to the skin or under clothing, and not attached to the jersey or shorts”. In other words, “skins” that have legs that go past the knees are not permitted to be worn by players participating in a rugby game.”

## 6.7 Regulation 17 – Illegal and Foul Play

- (a) Temporary Suspensions (Yellow Card)
  1. The temporary suspension of a player must be recorded on the team sheet prior to the signing by the referee.
  2. Should a player incur three (3) temporary suspensions in one season he / she will automatically be suspended from playing in the next round of scheduled fixture matches / finals match.

3. Following this suspension the matter is deemed to have been heard and the players' temporary suspensions count shall revert to nil.
4. Temporary suspensions do not transfer to the next season.
5. Clubs may receive notification once a player receives two (2) temporary suspensions
6. Clubs will receive notification once a player receives three (3) temporary suspensions together with the resultant suspension

(b) Send Offs (Red Card)

1. Match officials must, by 9.00 a.m. on the first business day following the day of the match, report in writing to the Competition Manager (or designated person) on the approved form, any player or players ordered off the field of play.
2. Any player ordered off the field will be suspended from playing until his/her case has been decided by the Judicial Committee.
3. The Judicial Committee will meet as directed by the Management Committee or when the Judicial Committee deems necessary throughout the season to hear cases. The player / player's club must contact the Competition Manager on the first business day following the match in which he was ordered off to ascertain if the player will be required to attend a hearing of the Judicial Committee. Where possible, the Judicial Committee will meet at 6:00pm on the evening of the first working day following the weekend.
4. Should a player be required, however unable to attend a regular meeting of the Judicial Committee, he/she may give written (signed) permission to be represented by an official of his/her club.
5. In the event of a match official's report not being before the Judicial Committee when a player appears before that committee, the player will be permitted to play without suspension. Subsequently, should the report be received, the Competition Manager will summon the player to appear before the next meeting of the Judicial Committee.
6. There will be a right of appeal against decisions of the Judicial Committee to the Judicial Appeals Committee.

7. QRU's Rules for Judicial Hearings are available [here / http://www.redsrugby.com.au/GrassrootsRugby/PoliciesProcedures/JudicialProcedure.aspx](http://www.redsrugby.com.au/GrassrootsRugby/PoliciesProcedures/JudicialProcedure.aspx) .

#### 6.8 Sanctions i.e. Suspensions – Foul Play

- (a) Decisions on sanctions and suspensions imposed on Players under WR Regulation 17:
  1. must be applied universally such that the Player may not play the Game (or any form thereof) anywhere during the period of suspension;
  2. must not allow Players to avoid the full consequences of their actions by, for example, playing in Matches prior to the commencement of their suspension, or playing in Matches during a break in the suspension and/or serving their suspension during a period of inconsequential pre-season and/or so-called friendly Matches;
  3. must apply and be served when the Player is scheduled to play;
  4. must be imposed until a stated date which should be fixed after taking into consideration all playing consequences of such suspension including the application of Regulation 17.19.10(c);
  5. shall be effective immediately.

### 7 STANDARD COMPETITION RULES

#### 7.1 How Ladder Positions Are Determined (for Competitions with Premierships)

- (a) In the event of two or more teams being equal on competition points for any position the higher placed team will be determined on the following basis:
  1. Number of wins during the regular season; then if not resolved;
  2. Basis of the best ratio of points scored for and against; then if not resolved;
  3. The team that has scored the most number of tries in competition rounds; then if not resolved
  4. The matter shall be determined by a toss of a coin.

#### 7.2 Postponed / Abandoned Matches

- (a) In the event that the venue of a match or matches is unavailable for any reason, it will be the responsibility of the "home" club to advise the Competition Manager must be

contacted immediately the ground is considered unplayable or doubtful of being playable.

1. The Management Committee, after consultation with clubs involved, will direct how the abandoned match will be dealt with.
- (b) In the event of a match having to be abandoned for any reason beyond the control of match officials, the following procedure will apply:
1. Where a match has been abandoned during the first half the result will be declared as a draw and no points for or against will be awarded.
  2. Where a match has been abandoned during the second half the result will be the result
- (c) In the event of a match having to be abandoned for any reason involving unacceptable behaviour on the part of players or any other persons, or any other similar reason, the Management Committee will determine if any penalties will be imposed to the competing teams.

(It should be noted that such action should neither prejudice nor replace individual action that may be required under the citing, judicial or breaches of the code of conduct).

### 7.3 Playing Field

- (a) Clubs hosting matches played under these rules must comply with the [ARU Medical and Safety Recommendations](#) with respect to Medical Requirements. Both teams are responsible for ensuring that matches do not progress if the requirements for medical care are not in place. Reference should be made to the ARU Medical and Safety Recommendations when seeking any clarification.
- (b) For all competition games the host club shall be responsible for ensuring that the field of play is correctly marked in accordance with the Laws of the Game.
- (c) Goal Posts
  1. All Goal posts within the playing enclosure must be padded.
- (d) Playing Enclosure
  1. Entry to the playing enclosure must be restricted by a fence, barricade or rope a minimum of five (5) metres, where practicable, from the playing area perimeter.
  2. Persons authorised to enter Playing Enclosure:



- Medically Qualified Person – maximum of two (2) / team
- Teams (2 x)
- Referee
- Assistant Referees / Touch Judges (2 x) No. 4/5
- Sports Trainer – maximum of two (2) / team
- A maximum of 4 ball attendants

#### 7.4 Restrictions for Authorised Persons

- (a) The sports trainer is a person or persons from each team who is or are responsible for immediately attending to a player who may appear to be injured, and who provides water to the players.
1. Note that authorised persons does not include a coach with the following exceptions:
    - Where the nominated coach is required to fulfil one of the above listed roles. No coaching or technical instruction can take place while fulfilling one of the listed roles.

#### 7.5 Accredited Persons

(a) Background

1. There has been a problem in relation to the control and disciplining of persons entering the playing enclosure. It is intended for the 2015 season to extend the 2011 trial for the accreditation of persons entering the playing enclosure.

(b) Process

1. It is intended that the Club nominate persons to become Accredited Persons.
  - No one other than the Teams, Match Officials, ball boys and girls and Accredited Persons shall be permitted in the playing enclosure during a match.
  - Clubs seeking accreditation will do so as directed by the Union as part of the Union's nomination process. The Union may decline to accredit a person at its absolute discretion.
  - An Accredited Person must have completed a SmartRugby course or higher qualification.

- All Accredited Persons entering the playing enclosure must have ready access to their ARU issued Card which details their respective Accreditation.
- The home team shall appoint a field marshal who shall ensure that this rule is complied with and the field marshal shall report any breach of these rules to the Match Committee.
- A coach of the team playing cannot be an Accredited Person for that match.
- Accredited Persons must conduct themselves in accordance with the relevant codes of behaviour for people in their capacity and as part of the accreditation process will be required to sign an acknowledgement and agreement to comply with the code of behaviour and be bound by the disciplinary provisions.

## 7.6 Schedule of Penalties

- (a) 1<sup>st</sup> Breach of any Competition Rule may include any or all of the following:
1. Warning
  2. Loss of competition Point(s)
  3. Issue of Show Cause Notice
  4. Monetary Fine
  5. Expulsion from the Competition
- (b) 2<sup>nd</sup> or any Subsequent Breach of the same Competition Rule may include any of the following:
1. Warning
  2. Loss of Competition Point(s)
  3. Issue of a Show Cause Notice
  4. Monetary Fine
  5. Expulsion from the Competition

## 7.7 Protests

- (a) All protests must be made in writing and signed by either the Club President or Club Secretary.

- (b) Protests must be received by the Competition Manager by the close of business on the first business day after the alleged breach of the competition rules.
- (c) All protests must specifically nominate the competition rule (by number) under which the breach occurred.
- (d) All witness statements must be tendered on a signed statutory declaration form.
- (e) The decision on the protests shall be determined by the Competition Manager and such decision will be advised to all affected parties by no later than close of business on the second business day after the alleged breach of the competition rules.
- (f) The Competition Manager shall determine if a club is guilty of a breach of the competition rules. The Competition Manager will then recommend to the SMG that penalties shall be imposed. The SMG shall make the determination in this regard.
- (g) The Club, if they are not satisfied with this decision on receipt of the decision, has the right to appeal to the GCDRU's Judicial Appeals Committee at their discretion. Appeals from the decision of the SMG must be received by the Competition Manager by no later than close of business on the third business day after the decision of the SMG is advised to the relevant Club. The SMG and Judicial Appeals Committee shall be entitled to consider the appropriateness of the penalty, having regard to all of the circumstances, and shall have the discretion to vary the penalty if they see fit.

#### 7.8 Extension of Time

- (a) Notwithstanding any of the time limits stated in these rules, the Competition Manager may in special circumstances exercise his discretion to allow reasonable extensions of time.

## **8 SPECIFIC UNION REQUIREMENTS**

### 8.1 Players Eligible to play

- (i) Any player who is correctly registered that year with a Club affiliated with the GCDRU.
- (ii) A player will be correctly registered once they have:
  - Signed a current year ARU Registration form.
  - Their details including a photo are registered on ARU RugbyLink
  - This must be done before the player participates in a match.

### 8.2 Team Participation

(a) Participation and, or, competitions shall be initiated by the calling of nominations in every grade and / or division.

(b) Team Nominations must list the name of the team and all information requested by the SMG for the purpose of placing the team in the most appropriate competition.

(c) The Club must list the coaches for those teams and their accompanying ARU RugbyLink registration number so that their mandatory SmartRugby compliance may be assessed.

(d) A nomination fee and/or player levy must be paid within the timeframe as advised by the GCDRU Board.

(e) A team will be considered accepted on approval of its nomination by the SMG and/or Competition Manager.

(f) A Club which participates in a competition must be a member of GCDRU.

(g) A Club can only participate in these competitions if that Club has signed the Participation Agreement submitted to them by GCDRU.

### 8.3 Draw

(a) The competition will be conducted in accordance with a schedule of matches drawn up by the SMG, prior to the start of the playing season and varied as necessary from time to time.

### 8.4 Competition Points

a) Points for a win – four (4)

b) Points for a draw – two (2)

c) Points for a bye (where applicable) – four (4)

d) Points for a loss by seven points or less – One (1)

e) Points for four tries or more – One (1)

### 8.5 Forfeits

(i) A forfeit in any higher grade will result in an automatic forfeit in the lower grade(s) in the same round

(ii) Each match forfeited by a club will be regarded as having been won by the opposing club on the day on which the match, but for such forfeit, would have been played. The penalty for a forfeit shall be loss of two (2) competition points, no points for, and the awarding of the greater of 20 points or the maximum number of points (including competition points) scored by any team in fixture games in that round as points against.

(iii) In the case of a club withdrawing a team(s) from the competition, match points (“for and against”) in all matches of such team(s) shall not be counted, and any competition points shall be cancelled.

(iv) The SMG may impose further penalties on Clubs for withdrawing teams from the competition.

#### 8.6 Duration of Matches

(i) All matches are to be played in accordance with the Laws of the Game, specifically Law 5 and the appropriate Under 19 Variations.

<b>Grade</b>	<b>Time</b>	<b>Injury Time</b>	<b>Half Time</b>
1 <sup>st</sup> Grade	2 x 40 minutes	Yes	5 minutes
2 <sup>nd</sup> Grade	2 x 35 minutes	No	5 minutes
3 <sup>rd</sup> Grade	2 x 30 minutes	No	5 minutes
Over 35's	2 x 30 minutes	No	5 minutes
Under 19 (Incl. Women)	2 x 35 minutes	No	2minutes

ii. Any team not prepared to commence a match within 5 minutes after the designated kick off time shall forfeit the match (as determined by the referee)

#### 8.7 Number of Players

(i) The aforementioned Clause 6.1(a) shall apply

#### 8.8 Match Results and Team Sheets 1<sup>st</sup> Grade

(a) It is the responsibility of both TEAMS to:

(i) Enter the team sheet and scorers on line via the ARU RugbyLink, by 6pm the night of the match.

#### 1. INFORMATION MUST INCLUDE:

- a) Date
- b) Grade i.e. Open or Colts
- c) Competing Club(s)
- d) Result of Game
- e) Point Scorers (full names and details for both teams) i.e. I Tries ii Conversions iii Penalties iv Dropped goals v Penalty tries

It is the responsibility of **BOTH TEAMS** to act in terms of the following instructions:

(i) All players who took the field are to be listed on the respective Team Sheets i.e. DO NOT list the reserves who did not play

(ii) All details of point scorers are to be listed

(iii) All players (both teams) who have either been temporarily suspended (yellow card) or sent from the field of play (red card) are to be listed

(iv) The referee is to confirm the result of the game by signing where indicated – preferably in the presence of both teams

**AND - VERY IMPORTANT**

ALL CLUBS must enter the results of all games on line via the ARU Competition Manager by no later than noon ON THE FIRST WORKING DAY – usually Monday following completion of the game.

**INFORMATION ENTERED MUST INCLUDE**

- i. All Players who played / reserved i.e. took the field
- ii. Result of Game
- iii. Point Scorers i.e.
- iv. Tries
- v. Conversions
- vi. Penalties
- vii. Dropped goals
- viii. Penalty tries
- ix. Players temporarily suspended (yellow card) – both teams
- x. Players sent from the field of play (red card) – both teams

Clubs failing to follow the aforementioned procedures are liable to receive competition point's penalties.

**UNDERTAKING**

- a) GCDRU will advise all participating clubs of a dedicated point of contact for assistance in complying with these Competition Rules

**8.9 Finals Series Matches**

**(a) Venues; Times and Duration**

All semi-final, preliminary final and grand final matches in all grades will be played at the venues, and commence at such times, as determined by the SMG.

All finals matches will be played at the designated host as per the GCDRU Finals Rotation Roster.

In the event that there is no available venue, the matches not played will be deemed to have been won by the higher placed team as at the completion of the home and away season.

For a three (3) week finals series, the format will be as follows:

Semi-Finals, Preliminary Finals and Grand Finals:

- a) Minor Semi-Final (Played Sunday) - team third in competition points to play team fourth in competition points table; and
- b) Major Semi-Final (Played Saturday) - team first in competition points to play team second on competition points table;
- c) Preliminary Final – winner of Minor Semi-Final to play loser of Major Semi-Final; and
- d) Grand Final - winner of (b) to play winner of (c).

The format of semi final for each competition will be determined before the commencement of the season.

All matches are to be played in accordance with the Laws of the Game, specifically Law 5 and the appropriate Under 19 Variations:

In the event of the scores being equal at full time in open men's semi-final, preliminary final and grand final matches, the following shall apply:

- i) Two (2) x ten (10) minute periods plus injury time to be played – with a one (1) minute interval – each ten (10) minute period plus injury time will commence with a kick-off i.e. first period by the team that originally commenced the match etc.; then if no result
- ii) One (1) x maximum ten (10) minute plus injury time golden point period – coin toss to be conducted by referee to determine which team kicks off; then if no result
- iii) Higher placed team from the regular season; then if no result
- iv) Most tries in the actual game; then if no result
- v) First try in the game: then if no result
- vi) Coin Toss

In the event of the scores being equal at full time in Under 19 or Women's semi-final, preliminary final and grand final matches, the following shall apply:

- i) Most tries in the actual game; then if no result
- ii) The team that finished highest on the minor premierships ladder will be declared the winner then if no result
- iii) Coin Toss

## 8.10 Finals Series Player Eligibility

SMG requirements for players to be eligible to participate in the finals.

i) A player will be eligible to play in any grade in any semi-final, preliminary final or grand final if he/she has been in the run-on team for the club in at least one third (1/3) of the regular competition matches in that grade and/or any lower grades prior to the finals series i.e. eighteen (18) match competition = six (6) matches; seventeen (17) match competition = six (6) matches; sixteen (16) match competition = six (6) matches; fifteen match competition = five (5) matches etc.

ii) A player will be eligible to play in any grade in any semi-final, preliminary final or grand final if he/she qualifies under rule 8.11(i) and the club has all its senior grade teams or Under 19 grade teams playing in that final series

iii) A player will not be eligible to play in any semi-final, preliminary final or grand final in 2nd Grade if he has only participated the minimum number of matches as per rule 8.11(i) and one half (1/2) or more of these matches have been in the run-on team in a higher grade, or if he/she has played i.e. been in the run-on team a total of nine (9) of the competition matches in the 1<sup>st</sup> Grade competition.

iv) For all other grades a player will not be eligible to play in any semi-final, preliminary final or grand final if he/she has only participated the minimum number of matches as per rule 8.11(i) and one half (1/2) or more of these matches have been played i.e. been in the run-on team in a higher grade, or if he/she has played a total of ten (10) of the competition matches in a higher grade/s

v) A player will not be eligible to play in any semi-final, preliminary final or grand final if he/she is registered less than sufficient weeks prior to the start of the finals series to meet the minimum number of matches required for that grade

vi) A player who satisfies the Competition Rules regarding eligibility to play in any semi-final, preliminary final or grand final has unqualified eligibility and such eligibility may not be challenged by the SMG. This eligibility is provided that no player may play for more than one (1) grade team, on the same weekend, in a semi-final, preliminary final or grand final series excepting if that player is replacing an injured player in a higher grade

vii) Eligibility shall be determined by the SMG at its discretion

NB For Competitions where a Club has two (2) teams; the team with the designation of 1 is deemed to be a higher graded team than the team with the designation of 2



## DISPENSATION

- i) SMG requirements for applications of dispensation for players to participate in the finals.
- Clubs must indicate the players for whom dispensation is required to play in the grade so selected. Such details must be supplied in writing to the Competition Manager by 3.00 pm on the Monday prior to the match. The Competition Manager will ascertain the eligibility of the players and submit to the SMG by 5.00 pm on Tuesday, the names of players who require dispensation to participate in the grades so selected. The SMG may exercise its discretionary power to approve application where failure to be in the run-on team in six (6) matches has been caused by injury or forfeits.
  - Any further changes in teams (including reserves) must be advised in writing to the Competition Manager by 10.00 am on the Friday preceding the match. The Competition Manager will rule on the eligibility of the nominated player/s.
  - Any club contravening any section of this rule or found to have provided false information will be liable to disqualification or suspension for such time as the SMG decides. The club concerned will lose the match for which false information has been supplied or in which an ineligible player took part. The player will be suspended for such time as the Judicial Committee may determine and the SMG will ask the club to show cause why further action, including monetary penalty and/or disqualification from future competition, should not be taken against it by the SMG.

NB The following is to be noted:

- Any request received outside the time-lines as detailed will not be considered and will be automatically denied by the SMG
- To reiterate, the only discretionary power available to the SMG is in regards to injury to the player for whom dispensation is sought or forfeits i.e. consideration for a player who has played in a higher grade in place of a player who has been selected / played in any representative team is not included within this discretionary power
- An injury or suspension of a different player in a higher grade is not the basis for dispensation for a different player who has played in a higher grade because of his injury or suspension.
- Once a player has played 10 games in the run on team in a higher grade he is not eligible for dispensation for selection in a lower grade team for the semi-finals and finals.

### 8.11 Wet Weather Policy

Notwithstanding any of the provisions contained in these rules, the referee has the right to declare the match will not be played and therefore any

provisions of these rules is subject to the referees final say pursuant to the Laws of the Game on whether the match will be played.

- The SMG, after consultation with clubs involved, will direct that
- The match or matches be played at a suitable alternative venue (one option being the visiting clubs home ground) or
- The match or matches be postponed to a date to be fixed. The date to play the postponed game must be agreed to by the two clubs by no later than the Friday after the date of the original game. If no agreement has been reached by that time, the game will be played at a place and date determined by the SMG. Where the postponement is in the last round, the SMG will make the decision without reference to the Clubs.
- If either party refuses to play the game on the date determined by the SMG, then the match will be forfeited and the rules which apply to forfeits shall apply. It is understood that players and teams have work, study, commitments and are subject to injuries and unavailability. In the circumstances none of these shall be deemed to be a sufficient reason for not playing the game on the date determined by the SMG.
- If a match is unable to be played in the last round of competition, then the SMG will make a determination as to whether or not the match must be played before the commencement of the semi finals. The determination will be based upon whether these games will impact upon the final composition of the points table in each Grade, affecting semi final participation and positioning.
- If the whole final round is washed out then the round will not be replayed and no competition points will be allocated for the whole round.
- For the avoidance of doubt, if the game due to be played in the last round is not played, subject to rule 7.2, it will not be regarded as a draw. If the game is not played and no forfeit has been recorded, no competition points will be allocated for that match.

In all cases, the Home Club retains the responsibility of the Match Day requirements e.g. Medical, Ball Boys etc. Arrangements may be made with the Away Club should the match be played at the Away Club's venue.

#### 8.12 Club Championship

The Club Championship shall be determined by adding the total Weighted competition Points gained by each Clubs' senior teams.

The weighting shall be as follows;

First Grade	Multiply by five	(5)
Under 19 Colts	Multiply by four	(4)
Second Grade	Multiply by three	(3)
Third Grade	Multiply by one	(1)
Over 35's	Multiply by one	(1)

In the event that two Clubs have equal points, Joint Winners shall be declared

#### 8.13 Players Ordered off for Misconduct

A fee of \$100 will be invoiced to the Players club and will be non-refundable unless the player is found to have no case to answer. The income from the fines will go towards the various GCDRU Programs.